Board Meeting December 5, 2017



Room WW17

1:00 - 4:00 pm

Legislation

STEM School Designation

- Meeting to be lead by OSBE on December 11
- Goal is to generate a scoring rubric/guide for Idaho schools if they opt into this process
- STEM AC will then draft an application to be released in April May with designations determine (by selection committee) for 2018 2019

Support Needed During FY18 Legislative Session

- Handout: FY17 Rollover Funds into FY18
- ACTION: Support needed related to the funds that were rolled over into FY18



FY19 Budget Request

FY19 Budget Request:

- \$2M for STEM ongoing
- \$2M for CS one time
- \$2M Spending Authority
- Two FT Staff Members Data and Outcomes Research Analyst and a Fiscal Officer



STEM AC Foundation Update

The Foundation is accepting Funds



GOAL #1: Coordinate and facilitate implementation of STEM programs throughout Idaho

- Mentorship Platform is live (handout)
- Press Release (handout) for 3 major grants PK12, Device, Camps
- Incorporation of i-STEM into STEM AC
- Hour of Code Update



- ISEF (handout) sign-ups increase significantly (185 as of Dec. 1 vs 98 last year)
- Family STEM/Career Awareness Grants
- Virtual Reality Pilot Project
- INBRE Support, Continued

GOAL #2: Align education and workforce needs throughout Idaho

Programs Donors are Choosing

- Educator PD: i-STEM and FabSLAM \$185K
- **ISEF** \$50K so far
- Camp Scholarships and Support \$23K
- **INDEEDS** \$10K
- Family STEM Events \$10K

GOAL #2: Align education and workforce needs throughout Idaho

Donors – Anticipated Total by Jan. 2018 (\$467K)

- INL \$165K with additional \$63K in discussion
- Micron \$213K
- ICfL \$23K
- Dutch Brothers \$23K
- Cable One \$10K in January
- Idaho Power \$1,500
- Discovery Center of Idaho \$1,000

- ITC \$600
- Kount \$500
- Vynyl \$500
- Black Box VR \$500
- Trailhead \$500
- New Matter \$500
- Individual Donors (13) \$1,350
- In talks with Andeavor (formerly Tesoro),
 Simplot, Clearwater, Verizon, Flour,
 Switzer, Power Engineers

In-Kind Total

- Over \$500K as of Dec. 1, 2017 (5 month)
- Continue to recruit mentors, judges and volunteers to support STEM events and school opportunities (i.e. Hour of Code)

GOAL #2: Align education and workforce needs throughout Idaho - ACTIONS

Handout: Tax Credit Messaging

• ACTION: Help us share information about our tax credit status and tax deductible STEM AC Foundation

Handout: ISEF Sponsorship

 ACTION: Help us share information with potential sponsors and judges

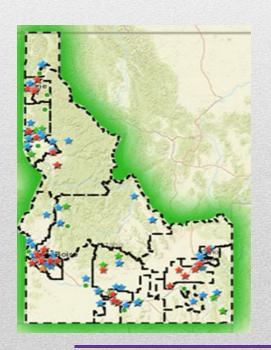
Handout: Mentorship Portal (draft)

• ACTION: Help us recruit mentors

GOAL #3: Increase awareness of STEM throughout Idaho

Upcoming Events!

- STEM Matters Day at the Capitol January 23!!
- Family STEM/Career Awareness events throughout Idaho



Local, State and National Media Coverage Including: STEM at the Fair, INDEEDS, Presidential CS Memo, INBRE, Dutch Bros + Reuseum, Lights-On Afterschool, FabSLAM, STEM and Veterans

Impact Map – Updated with FY17 opportunities

STARBASE

- Jim Heuring Director of the STARBASE Program at Gowen Field
- Handouts Program Information and Curriculum



Workforce Development Council

Wendi Secrist – Executive Director

New agency in the Executive Office of the

Governor

Handouts



Statewide STEM Planning Meetings

- -Update on One-on-One Meetings to Strategize Next Steps
- -Regional STEM Planning Forums
 - Fall 2017
 - Focus on alignment of statewide STEM education goals with industry needs based on data and conversations
- -Possible STEM Summit
 - Spring or Fall 2018
 - Focus on alignment of STEM education goals with actual industry needs via industry input. End goal: create a statewide STEM education plan/network to meet the industry needs and secure industry support and buy-in

Public Comment



Upcoming Events

STEM Matters at the Capitol!

January 23, 2018

Next STEM Board Meeting – Budget Request and Legislation January 9, 2018 1:00 - 4:00pm

Areas You Can Support

Messaging

- -FY17 Rollover Funds
- -Tax Credit and Deduction
 - -ISEF Sponsorship
 - -Mentorship Portal
- -STEM Matters, January 23rd